

# **Exhibition spaces of the 2023 Biennial**

#### The venue: Motoco

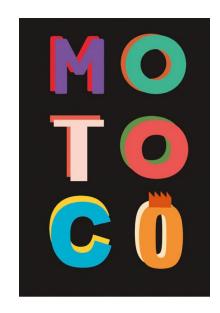
Motoco is placed in an industrial building (building 75), almost 9000m², located in the heart of an industrial site in complete renewal in Mulhouse. Motoco is a working place, an artistic, cultural and multidisciplinary space, with almost 140 resident artists and craftspeople who experiment every day new ways of living their creative activity, by pooling tools, knowledge, materiel resources or humans, in the collective interest.

By advocating artistic eclecticism and the diversity of audiences, Motoco provides their resident with private workshops at very reduces prices and shared spaces and tools for creation and conviviality. Space of social, artiste, cultural, economic and unique urban experiences in Alsace, Motoco is a community that ventures into new forms of expression and collaboration, choosing openness and diversity rather than withdrawal.

Involved in support and development of artistic and creative activities for the common good, heritage conservation and transformation of industrial wasteland, Motoco wants to develop the partnerships established for nearly 3 years, to perpetuate its action in favor of the territory, and to place sustainably this site as reference in the economic, cultural and identity cooperation of the south Alsace, at the heart of the three border region and of Europe.

Motoco hosts a dozen nationalities (30% of foreigners), an incubator managed by the HEAR (Haute Ecole des Arts du Rhin), foreign residents managed by the Kunsthalle (art center of Mulhouse), an image pole, a screen printing pole, a carpentry area and two large spaces for events.

The building 75, which houses the motoco project, has three floors with different activities: Ground floor: two rooms for events (capacity of 1200 people) and image and screen printing poles First and second floor: 92 workshops from 10 to 200m²



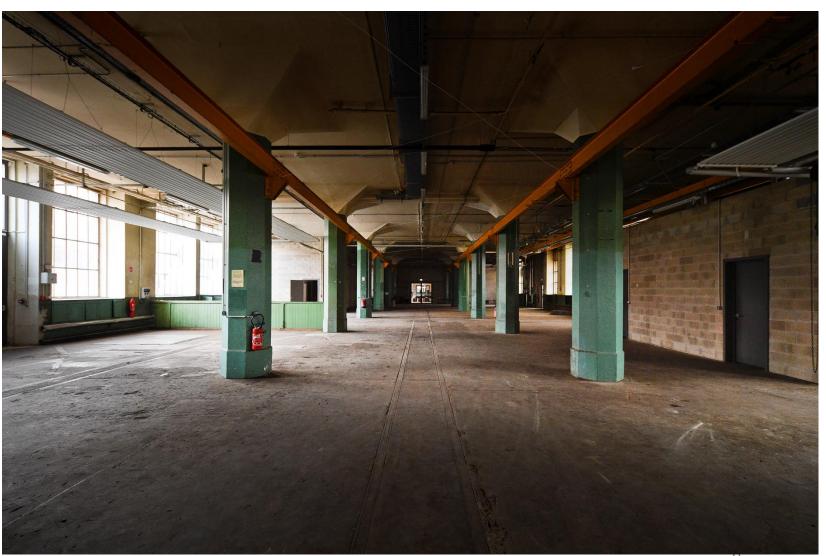


Two large factory halls punctuated by support posts (approximately every 6m) and equipped with large glass surfaces, concrete floor (no drilling possible), ceiling at 4.80m under IPN)

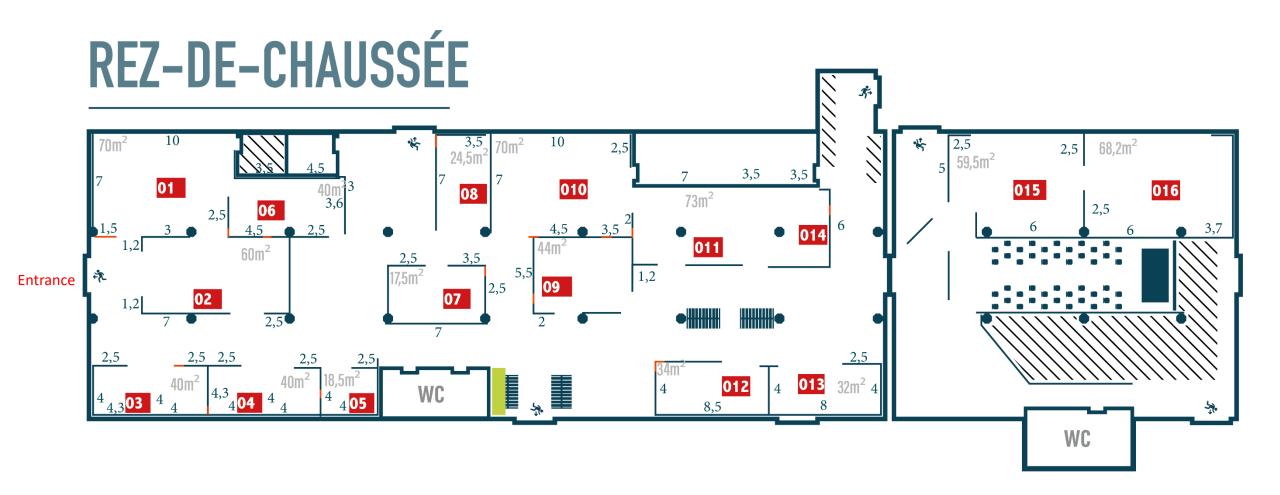
Total surface area:

The large hall: 1200 m2

The small hall: 550 m2

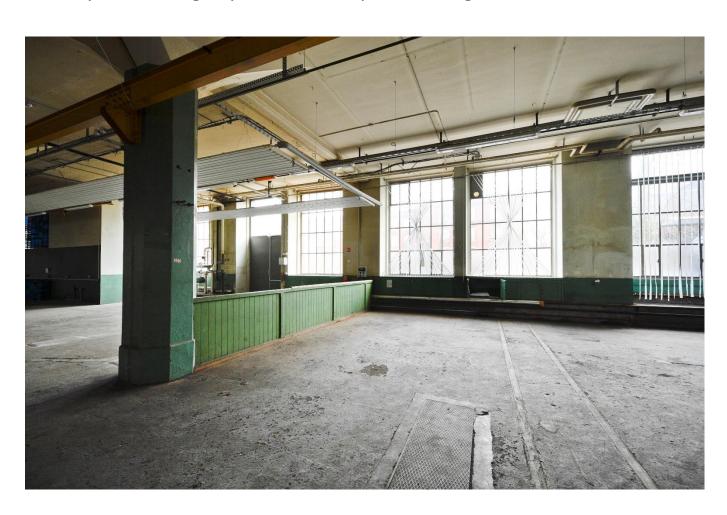


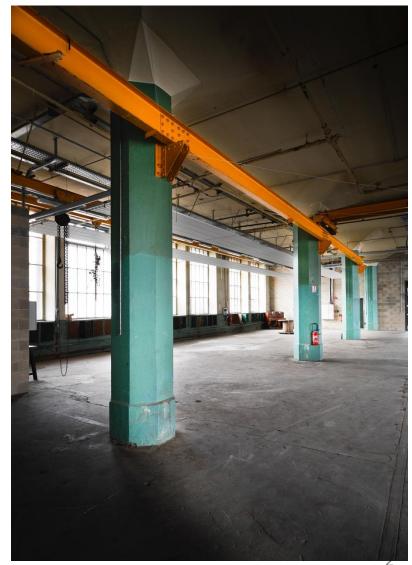
Areas between 20 and 70 m2 that can be slightly adjusted to the specific needs of the exhibition. The outside walls have a large number of windows which are not partitioned off (no hanging possible on these surfaces).





Examples of rough spaces before partitioning:





Examples of partitioning of the 2021 Biennial:











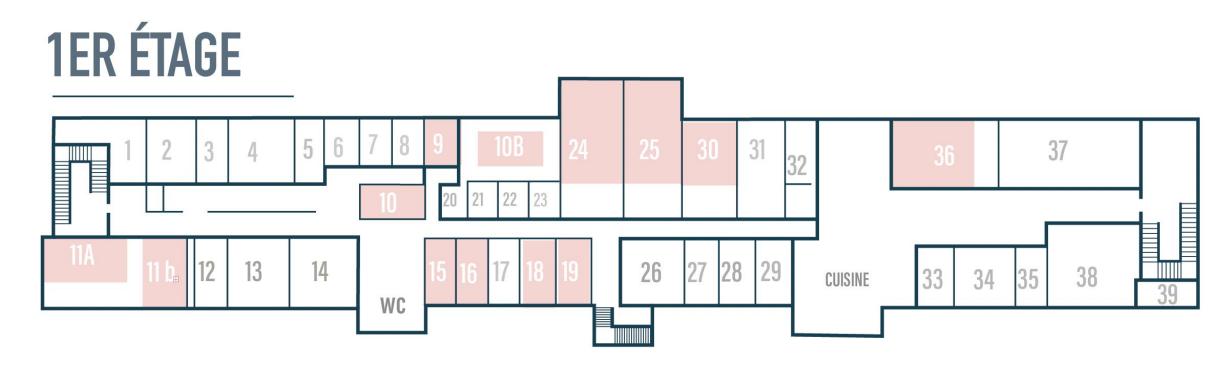
#### **Principle:**

Studios made available by the permanent resident artists of Motoco. These studios are each unique in terms of :

- Surface
- Light
- Equipment
- Nature of the walls and floors

They will be largely emptied of the occupying artists' belongings, but the identity of the person who works there on a daily basis may still be perceptible and it will be necessary to deal with this constraint.

The studios on the 1st floor made available to the Biennial 023 are in pink:





#### Studio 9:

Surface area: 20 m2

Walls:

2 white walls for hanging

1 white wall with entrance door

1 wall with window

Available empty. Possibility of a central table (see photo)



#### Studio 10:

Surface area: 30 m2

**Blind room** (just three skylights overlooking the interior that can

be blocked)

**Linoleum floor** 

Walls:

4 white walls allowing for hanging, one of which has an entrance door and skylights above





Studio: 10B

Surface area: 40 m2

Floor: raw MDF

Walls:

2 rough plasterboard walls that can be painted and allow for

hanging

1 wall with windows

1 wall with 3 glass doors





Studio: 11A

Surface area: 35 m2

Rehearsal room of a recording

studio

**Parquet floor** 

Walls:

3 white and wooden walls with absorbers that cannot accommodate hanging 1 glass wall







Studio: 11B

Surface area: 30 m2

**Parquet floor** 

Walls:

2 white walls for hanging

1 white wall with entrance door

1 wall with window





Studio: 15

Surface area: 29 m2

**Blind room** 

Floor: linoleum

Walls:

3 white walls, two of which can

be hung or projected





Studio: 16

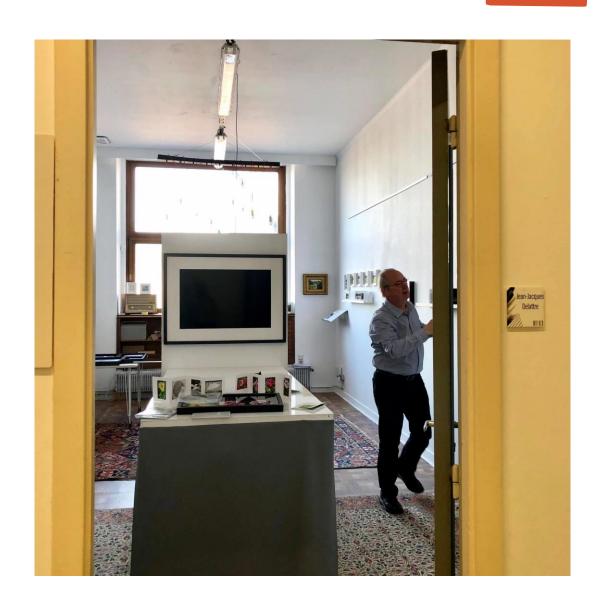
Surface area: 30 m2

**Blind room** 

**Parquet floor** 

Walls:

2 white walls for hanging





Studio: 18

Surface area: 30 m2

Floor in linoleum

Walls:

2 white walls for hanging, one with a door at the end

1 window wall

1 white wall with central door





Studio: 19

**Surface**: 30 m2 **Floor**: **linoleum** 

Walls:

- 2 white walls for hanging, one with a door at the end

- 1 window wall

1 white wall with a central door





Studio: 24

**Surface area:** 50 m2 **Floor in linoleum** 

Walls:

2 white walls for hanging

1 black curtain wall

1 narrow return wall with green or black background

Provided empty until the curtain.







This floor today:



Studio: 25

**Surface area:** 70 m2

Floor in raw MDF

Walls:

1 white wall with red structure

(see photo)

1 black wall

1 wall with windows

1 glass wall with entrance

passage



Studio: 30

Surface area: 49 m2 Floor in raw MDF

Walls:

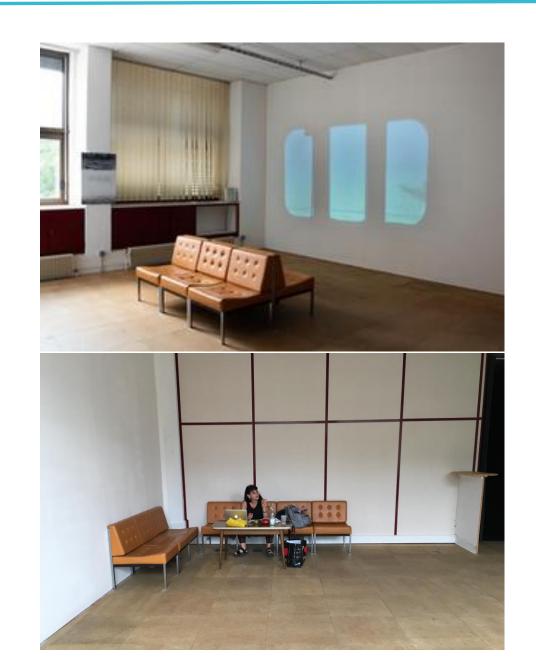
1 white wall with red structure (see photo)

1 white wall

1 wall with windows

1 wall with low furniture remaining in place.

Available with furniture





Studio: 36

Surface: 35 m2 (partial

workshop)

**Concrete floor** 

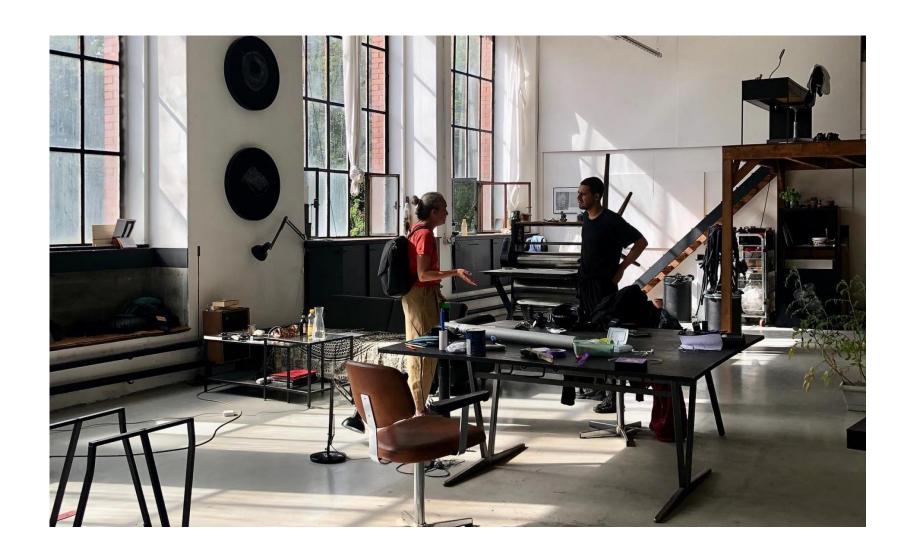
Walls:

2 white walls

1 white wall

1 wall with windows

1 wall with curtains





2nd floor studios available for the Biennial 023 (in pink):





Studio: 44

Surface area: 31 m2

**Concrete floor** 

Walls:

1 white wall

1 wall with windows

1 wall with interior windows covered with white panels (photo)

Provided empty







Studio: 45

**Surface area:** 54 m2

**Concrete floor** 

Walls:

1 wall with furniture and hanging plate

1 wall with windows

1 partitioned space with blank walls inside and outside

Provided with fixed furniture







Studio: 48

Surface area: 68 m<sup>2</sup>

**Concrete floor** 

Walls:

1 white wall

1 wall with windows

1 wall with white painted

windows







Studio: 51

**Surface area:** 32 m2

**Concrete floor** 

Mezzanine (height not

usable)

Walls:

2 walls in roughplasterboard1 wall with windows

Available with fixed mezzanine





Studio: 54

Surface area: 35 m<sup>2</sup>

**Concrete floor** 

Walls:

2 walls in rough plasterboard

1 wall with windows

1 wall in rough plasterboard

with central door



Studio: 57

**Surface area:** 18 m<sup>2</sup>

Floor in lino

Walls:

1 wall with shelves

1 wall with windows

1 white wall

Available with fixed furniture (shelves)





Studio: 61

Surface area: 57 m<sup>2</sup>

**Concrete floor** 

Walls:

1 white brick wall with low box

1 wall with windows

1 rough plasterboard wall

Available empty or with furniture





Studio: 62

Surface area: 74 m<sup>2</sup>

**Concrete floor** 

Walls:

2 white walls

1 wall with windows

1 wall with white screens (no

hanging possible)

Available empty or with furniture





Studio: 63

Surface area: 90 m2

**Concrete floor** 

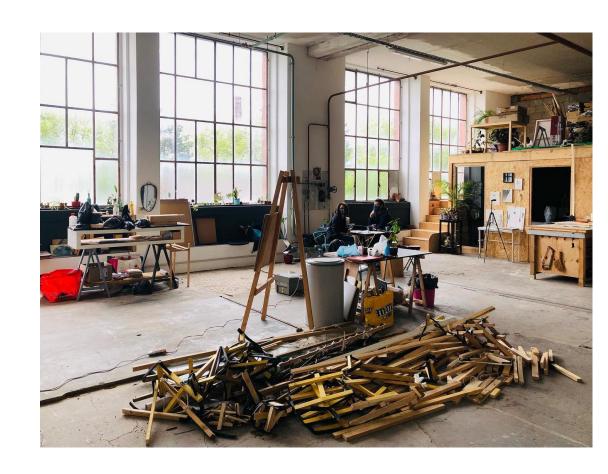
A part of the workshop including the mezzanine will be cut (on the right on the picture) and hidden by a black curtain.

#### Walls:

2 white walls

1 wall with windows

1 wall with windows





Studio: 66

Surface area: 33 m<sup>2</sup>

**Concrete floor** 

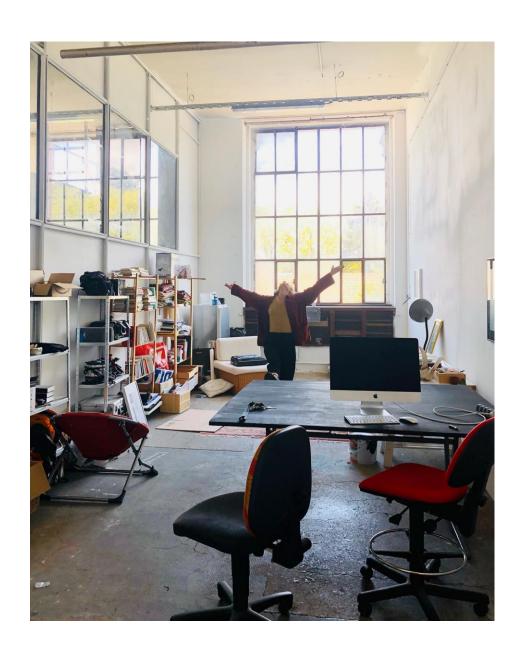
Walls:

1 white wall

1 wall with interior windows

1 wall with windows

1 wall with central door



Studio: 67

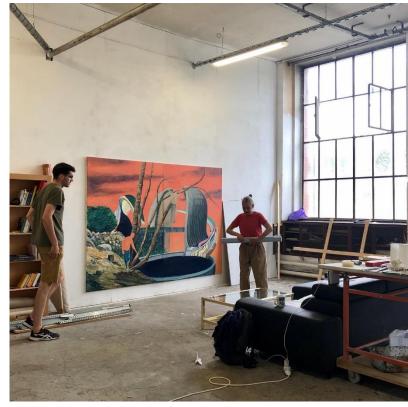
Surface area: 66 m2 Concrete floor Fixed post inside the workshop

Walls:

2 white walls (glazed overhead)

- 1 wall with windows

1 wall with central door







Studio: 69

**Surface area:** 65 m<sup>2</sup>

**Concrete floor** 

Walls:

3 rough plasterboard walls (up to 2m high)

- 1 wall with windows



